HAN ZHAO

UI/UX Designer
Male, 30, Chinese, Beijing
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WORK EXPERIENCE

09/2020-PRESENT — **UI/UX Designer.** ByteDance, Stone/ZERO/PICO/Ocean/Bot Studio
Contribute to multiple project design initiatives, primarily responsible for establishing and maintaining the Design System.

10/2019-05/2020 — **Advertising Graphics Assistant.** Teaching Photoshop and other design software to the students in the Advertising program at S.I. Newhouse School of Public Communications at Syracuse University. Giving them opinions and advice.

DESIGN EXPERIENCE

11/2023-PRESENT — ***Coze, AI App Develop Platform*** `UI Design` `AI` `Desktop` `B2B` `1.5 year`
Develop and maintain Coze Design System, which including styles, resources, components, and patterns; Design some system functions or modules. (link)

06/2023-08/2023 — ***Spatial Design User Experience Evaluation System*** `UX Design` `Research`
Analyze and organize all factors affecting user experience and their interrelationships, with a focus on spatial computing platforms. (link)

12/2021-01/2022 — ***Smartisan OS Elderly Adaptation Project*** `UI Design` `Mobile`
Explore the adaptation of the typeface and layout of Smartisan OS phone, and provide a design guidelines.

01/2021-11/2023 — ***Smartisan TV OS*** `UI Design` `TV` `B2C` `3 years`
Develop and maintain Smartisan TV OS Design System; Responsible for most of system applications or modules. (link)

08/2019-05/2020 — ***Portal*** `Product Design` `Master's Thesis` `Research` `Hardware Design` `UI Design` `UX Design`
Research, design, model, and test a teleworking device for team collaboration. (link)

07/2019-PRESENT — **zhaohan.design** `Personal Website` `HTML` `CSS`
Design, code, and deploy the entire website from sketch. (link)

01/2019-05/2019 — ***Flowerbility*** `Solo Exhibition` `Curation` `Off-campus`
Exhibit one same flower in 36 different styles and formats at Apostrophe's Art Gallery, Syracuse, NY. (link)

01/2019-05/2019 — ***May*** `Game` `JavaScript`
Create a game to express my dissatisfaction with Syracuse policemen. (link)

09/2018-12/2018 — ***Community+*** `Product Design` `Service Design`
Provide an efficient way for the managers of the Food Pantry of Central New York to know the guests' needs and recruiting more volunteers in order to create a community. (link)

09/2018-11/2018 — ***You Said*** `Video` `Editing` `Emotion`
Create a video to encourage people to stop finding excuses and make an effort immediately. (link)

HONORS/AWARDS

04/2024 — **Inventor Awards - Tech Adventurer, Design Wizard, Innovation Grove.** (Prosecuted for 10 GUI patents, 1 patent granted.) ByteDance

10/2021 — **SPOT BONUS, Personal TOP Award.** ByteDance, ZERO

06/2021 — **ByteStyle, Be Grounded and Courageous, Focus on Facts Award.** ByteDance, ZERO

09/2019-05/2020 — **GR-Design Award.** Syracuse University, College of Visual and Performing Arts, School of Design

07/2018-05/2020 — **Tuition Scholarship.** Syracuse University, College of Visual and Performing Arts, School of Design

EDUCATION

07/2018-05/2020 — **Master of Fine Arts, Design.** Syracuse University, College of Visual and Performing Arts, School of Design *GPA=3.83*

07/2017-05/2018 — **Academic English.** Syracuse University, English Language Institute

09/2013-07/2017 — **Bachelor's Degree of Engineering, Water Science and Engineering.** Taiyuan University of Technology, College of Environmental Science and Engineering

SKILLS

UI Design, UX Design, Product Design, Service Design, Communication Design, 3D Modeling, Video Editing, Design Research, Concept Development, Project Management, English Speaking and Writing